

## ABSTRACT OF THE DISCLOSURE

5           The present invention relates to a gaming device which generates a  
sound effect when the player comes within a certain proximity of reaching  
an award or deduction but does not reach an award or deduction. The  
gaming device also generates sound effects when the player fails to reach  
an award a certain number of times. This feature, usable in primary  
10 games and bonus rounds, provides players with information and enhances  
the enjoyment and entertainment which players experience.